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## 8086/8088 Assembly Language Programming

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### Assembly/Machine Language Coding

Data Transfer

Arithmetic

Logic

String Manipulation

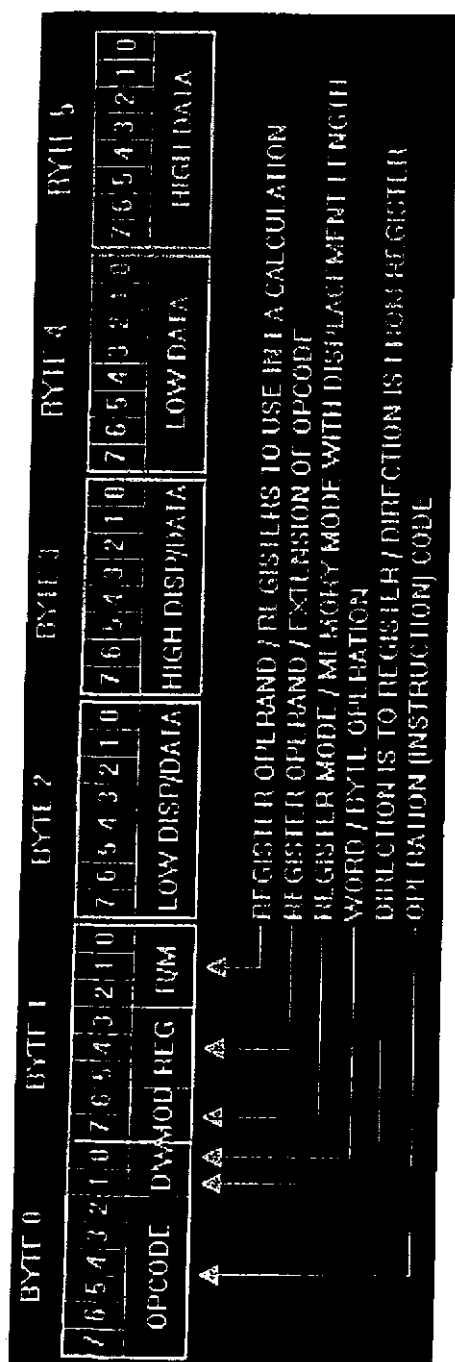
Control Transfer

Processor Control

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### Machine Language Encoding Derivatives

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MOD-11		EFFECTIVE ADDRESS CALCULATION				
R/M	W/H	W-1	R/M	MOD=00	MOD=01	MOD=10
000	AL	AX	000	$[BX] + [SI]$	$[BX] + [SI] + DS$	$[BX] + [SI] + DI6$
001	CL	CX	001	$[BX] + [DI]$	$[BX] + [DI] + DS$	$[BX] + [DI] + DI6$
010	DL	DX	010	$[BP] + [SI]$	$[BP] + [SI] + DS$	$[BP] + [SI] + DI6$
011	HL	DX	011	$[BP] + [DI]$	$[BP] + [DI] + DS$	$[BP] + [DI] + DI6$
100	AB	SP	100	$[SI]$	$[SI] + DS$	$[SI] + DI6$
101	CH	BP	101	$[DI]$	$[DI] + DS$	$[DI] + DI6$
110	DH	SI	110	DIRECT ADDRESS	$[BX] + DS$	$[BX] + DI6$
111	BH	DI	111	$[BX]$	$[BX] + DS$	$[BX] + DI6$

DTG	W/P	W/O
000	AI	AX
001	CI	CX
010	DI	DX
011	BI	BX
100	AI	SI
101	CI	SI
110	DI	SI
111	BI	SI

MODE	EXPLANATION
00	Memory Mode, no displacement follows
01	Memory Mode, 8-bit displacement follows
10	Memory Mode, 16-bit displacement follows
11	Register Mode (no displacement)

\*Except when R/M 110, then 16-bit displacement follows.

The image is a dark, high-contrast scan of a document page. It appears to be a ledger or a table with multiple columns and rows. A prominent vertical line runs down the left side of the page. The text is mostly illegible due to the low quality of the scan, but some words like "TABLE" and "TOTAL" are faintly visible. The overall appearance is that of a very old or poorly preserved document.

Field	Value	Function
S	0	No sign extend
	1	Sign extend to full word (disables sign bit if w=1)
W	0	Shift/rotate count is one
	1	Shift/rotate count is specified in the 4 register
R	0	Repeat/loop while condition is clear
	1	Repeat/loop while condition is set

## DATA TRANSFER

### MOV = Move

Register/Memory to/from register  
 Immediate to register/memory  
 Immediate to register  
 Memory to accumulator  
 Accumulator to memory  
 Register/Memory to segment register  
 Segment Register to register/memory

### PUSH = Push

Register/Memory  
 Register  
 Segment register

### POP = Pop

Register/Memory  
 Register  
 Segment register

### XCHG = Exchange

Register/memory with register  
 Register with accumulator

100010dw|mod reg r/m|Disp-Lo|Disp-Hi  
 110001lw|mod 000 r/m|Disp-Lo|Disp-Hi|Data if w=1  
 1011wreg|Data|Data if w=1  
 1010000w|Addr-Lo|Addr-Hi  
 1010001w|Addr-Lo|Addr-Hi  
 10001110|mod 0 SR r/m|Disp-Lo|Disp-Hi  
 10001100|mod 0 SR r/m|Disp-Lo|Disp-Hi

11111111|mod 110 r/m|Disp-Lo|Disp-Hi  
 01010reg  
 000SR110

11111111|mod 110 r/m|Disp-Lo|Disp-Hi  
 01011reg  
 000SR111

100001lw|mod reg r/m|Disp-Lo|Disp-Hi  
 10010reg

IN = Input from

Fixed Port

Variable Port

1110010w|Data-8  
1110110w

Out = Output to

Fixed port

Variable port

1110011w|Data-8  
1110111w

XLAT = Table lookup to al

LEA = Load EA to register

LDS = Load Pointer to DS

LES = Load Pointer to ES

LAHF = Load AH with Flags

SAHF = Store AH into Flags

PUSHF = Push flags

POPF = Pop flags

11010111  
10001101|mod reg r/m|Disp-Lo|Disp-Hi  
11000101|mod reg r/m|Disp-Lo|Disp-Hi  
11000100|mod reg r/m|Disp-Lo|Disp-Hi  
10011111  
10011110  
10011100  
10011101

## ARITHMETIC

Add = add

Reg/Memory with register to either

Immediate to register/memory

Immediate to accumulator

000000dw|mod reg r/m|Disp-Lo|Disp-Hi  
100000sw|mod 000 r/m|Disp-Lo|Disp-Hi|Data if s:w=01  
0001010w|Data|Data if w=1

ADC = Add with carry

Reg/Memory with register to either

Immediate to register/memory

Immediate to accumulator

000100dw|mod reg r/m|Disp-Lo|Disp-Hi  
100000sw|mod 010 r/m|Disp-Lo|Disp-Hi|Data if s:w=01  
0001010w|Data|Data if w=1

INC = Increment

Register/Memory

Register

1111111w|mod 000 r/m|Disp-Lo|Disp-Hi  
01000reg|

AAA = Ascii adjust for add

DAA = Decimal adjust for add

00110111  
00100111

SUB = Subtract

Reg/memory and register to either  
Immediate from register/memory  
Immediate from accumulator

001010dw|mod reg r/m|Disp-Lo|Disp-Hi  
100000sw|mod 101 r/m|Disp-Lo|Disp-Hi|Data if s:w=01  
0010110w|Data|Data if w=1

SBB = Subtract with borrow

Reg/memory and register to either  
Immediate from register/memory  
Immediate from accumulator

000110dw|mod reg r/m|Disp-Lo|Disp-Hi  
100000sw|mod 011 r/m|Disp-Lo|Disp-Hi  
0001110w|Data|Data if w=1

DEC = Decrement

Register/memory  
Register

1111111w|mod 001 r/m|Disp-Lo|Disp-Hi  
01001reg

NEG = Change sign

CMP = Compare

Register/memory and register  
Immediate with register/memory  
Immediate with accumulator

001110dw|mod reg r/m|Disp-Lo|Disp-Hi  
100000sw|mod 111 r/m|Disp-Lo|Disp-Hi|Data if s:w=1  
0011110w|Data

AAS = Ascii adjust for subtract  
DAS = Decimal adjust for subtract  
MUL = Multiply(unsigned)  
IMUL = Integer multiply(signed)  
AAM = Ascii adjust for multiply  
DIV = Divide(unsigned)  
IDIV = Integer Divide(Signed)  
AAD = Ascii Adjust for divide  
CBW = Convert byte to word  
CWD = Convert word to doubleword

00111111  
00101111  
1111011w|mod 100 r/m|Disp-Lo|Disp-Hi  
1111011w|mod 101 r/m|Disp-Lo|Disp-Hi  
11010100|00001010|Disp-Lo|Disp-Hi  
1111011w|mod 110 r/m|Disp-Lo|Disp-Hi  
1111011w|mod 111 r/m|Disp-Lo|Disp-Hi  
11010101|00001010|Disp-Lo|Disp-Hi  
10011000  
10011001

**LOGIC**

NOT = Invert  
SHL/SAL = Shift logical/arithmetic left  
SHR = Shift logical right  
SAR = Shift arithmetic right

1111011w|mod 010 r/m|Disp-Lo|Disp-Hi  
110100vw|mod 100 r/m|Disp-Lo|Disp-Hi  
110100vw|mod 101 r/m|Disp-Lo|Disp-Hi  
110100vw|mod 111 r/m|Disp-Lo|Disp-Hi

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<u>ROL</u>	= Rotate left	110100vw mod 000 r/m Disp-Lo Disp-Hi
<u>ROR</u>	= Rotate right	110100vw mod 001 r/m Disp-Lo Disp-Hi
<u>RCL</u>	= Rotate through carryf left	110100vw mod 010 r/m Disp-Lo Disp-Hi
<u>RCR</u>	= Rotate through carryf right	110100vw mod 011 r/m Disp-Lo Disp-Hi
<u>AND</u>	= Boolean AND	
Reg/memory with register to either		
Immediate to register/memory		001000dw mod reg r/m Disp-Lo Disp-Hi
Immediate to accumulator		1000000w mod 100 r/m Disp-Lo Disp-Hi Data Data if w=1
		0010010w Data Data if w=1
<u>TEST</u>	= And function to flags no result	
Register/memory and register		
Immediate data and register memory		000100dw mod reg r/m Disp-Lo Disp-Hi
Immediate and accumulator		1111011w mod 000 r/m Disp-Lo Disp-Hi Data Data if w=1
		1010100w Data
<u>OR</u>	= Boolean OR	
Reg/Memory and register to either		
Immediate to register memory		000010dw mod reg r/m Disp-Lo Disp-Hi
Immediate to accumulator		0011010w mod 001 r/m Disp-Lo Disp-Hi
		1010100w Data Data if w=1
<u>XOR</u>	= Exclusive Boolean OR	
Reg/memory and register to either		
Immediate to register/memory		001100dw mod reg r/m Disp-Lo Disp-Hi
Immediate to accumulator		0011010w Data Disp-Lo Disp-Hi Data Data if w=1
		0011010w Data Data if w=1

## STRING MANIPULATION

<u>REP</u>	= Repeat	1111001z
<u>MOVS</u>	= Move byte/word	1010010w
<u>CMPS</u>	= Compare byte/word	1010011w
<u>SCAS</u>	= Scan byte/word	1010111w
<u>LODS</u>	= Load byte/word to AL/AX	1010110w
<u>STDS</u>	= Store byte/word from AL/AX	1010101w

## CONTROL TRANSFER

CALL = Call

Direct within segment

Indirect within segment

Direct intersegment

Indirect intersegment

RET = Return from call

Within segment

Within segment adding immediate to SP

Intersegment

Intersegment adding immediate to SP

JE/JZ = Jump equal/zero

JL/JNGE = Jump less/not greater-eq

JLE/JNG = Jump less or eq/not greater

JB/JNAE = Jump below/not above equal

JBE/JNA = Jump below equal/not above

JP/JPE = Jump parity/parity even

JO = Jump on overflow

JS = Jump on sign

JNE/JNZ = Jump not equal/not zero

JNL/JGE = Jump not less/greater or eq

JNLE/JG = Jump not less equal/greater

JNB/JAE = Jump not below/above or eq

JNBE/JA = Jump not below or eq/above

JNP/JPO = Jump not parity/parity odd

JNO = Jump not overflow

JNS = Jump not sign

JCXZ = Jump on cx zero

JMP = Unconditional Jump

Direct within segment

Direct within segment-short

Indirect within segment

Direct intersegment

Indirect intersegment

LOOP

= Loop CX times

LOOPZ/LOOPE

= Loop while zero/eq

LOOPNZ/LOOPNE

= Loop not zero/eq

11101000|IP-INC-LO|IP-INC-HI  
11111111|mod 010 r/m|Disp-Lo|Disp-Hi  
10011010|IP-Lo|IP-Hi|CS-Lo|CS-HI  
11111111|mod 011 r/m|Disp-Lo|Disp-Hi

11000011  
11000010|Data-Lo|Data-Hi  
11001011  
11001010|Data-Lo|Data-Hi

01110100|IP-INC8  
01111100|IP-INC8  
01111110|IP-INC8  
01110010|IP-INC8  
01110110|IP-INC8  
01110100|IP-INC8  
01110000|IP-INC8  
01111000|IP-INC8  
01110101|IP-INC8  
01111101|IP-INC8  
01111111|IP-INC8  
01110011|IP-INC8  
01110111|IP-INC8  
01111011|IP-INC8  
01110001|IP-INC8  
01111001|IP-INC8  
11100011|IP-INC8

11101001|IP-INC-LO|IP-INC-HI  
11101011|IP-INC8  
11111111|mod 100 r/m|Disp-Lo|Disp-Hi  
11101010|IP-Lo|IP-Hi|CS-Lo|CS-HI  
11111111|mod 101 r/m|Disp-Lo|Disp-Hi

11100010|IP-INC8  
11100001|IP-INC8  
11100000|IP-INC8

INT = Interrupt

Type specified

INT3 11001101 | Data-8  
INTO = Interrupt on overflow 11001100  
IRET = Interrupt return 11001110  
11001111

## PROCESSOR CONTROL

<u>CLC</u>	= Clear carry	11111000
<u>CMC</u>	= Complement carry	11110101
<u>STC</u>	= Set carry	11111001
<u>CLD</u>	= Clear direction	11111100
<u>STD</u>	= Set direction	11111101
<u>CLI</u>	= Clear interrupt	11111010
<u>STI</u>	= Set interrupt	11111011
<u>HLT</u>	= Halt	11110100
<u>WAIT</u>	= wait	10011011
<u>ESC</u>	= Escape to external device	1101xxx   mod YYY r/m   Disp-Lo   Disp-Hi
<u>LOCK</u>	= Buss lock prefix	11110000
<u>SEGMENT</u>	= Segment override prefix	001SR110

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